Malibu Mansion 2.0 Support script

How to install ?

- The first step is easy: copy the entire MalibuMansion folder to your GTA V scrips/ folder;

- Copy content.xml to the Malibu Mansion dlc root. This is needed, so the doors can have audio;

- Copy the entire audio folder to the x64/ folder. So that the full path will look like malibu_mansion/dlc.rpf/x64/audio/

- Copy m_v_ilev_fh_heistdoor1.ydr to the malibu_mansion_models rpf. This is needed, as Malibu Mansion uses the the apa_v_ilev_fh_heistdoor1.ydr game door (which has no native audio); then copy mm_shell_txd.ytd to malibu_mansion_models.rpf as well.

- Copy malibu_mansion.ytyp to malibu_mansion_meta.rpf -- needed to make ultra TV detectable, and adds the m_v_ilev_fh_heistdoor1 door;

- Copy malibu_mansion_garage.ytyp to malibu_mansion_meta.rpf -- needed to bring the way-too-wide-opening garage doors under control of the script.